## REFERENCES

- Akins, F., Check, E., & Riley, R. (2004). Technological Lifelines: Virtual Intimacies and Distance Learning. *Studies in Art Education*, 46 (1), 34-47.
- Aprill, A. (2006). Letter from Vancouver: Practice-Based Arts Education Policies. *Teaching Artist Journal*, 107-117.
- Archived Introduction: No Child Left Behind. (January, 19 2005). Retrieved September 30, 2009, from U.S. Department of Education: ed.gov: http://www.ed.gov/nclb/overview/intro/index.html
- Baker, M. (2008). Reflection on the Role of Artists: A Case Study on the Hidden Visual Curriculum of the School of Art Institute of Chicago. *Teaching Artist Journal*, 63 (4), 290-297.
- Bassoppo-Mayo, T. C. (2006, July 22). Evaluating eLearning: A Front-end, Process and Post Hoc Approach. *International Journal of Instructional Media 33 no1*.
- Bender, T. (2003). Discussion-Based Online Teaching to Enchance Student Learning: Theory, Practice, and Assessment. Virginia: Stylus Publishing.
- Brooks, J. G., & Brooks, M. G. (1999). *In search of understanding: The case for constructivist classrooms*. Alexendria, Virgina: Association for Supervision and Curriculum Development.
- Buffington, M. L. (2008). What is Web 2.0 and How Can It Further Art Education? *Art Education*, 61 (3), 36-41.
- California State Board of Education. (2008, November 03). Retrieved February 14, 2009, from Grade Seven: Visual and Performing Arts: Visual Arts Content Standards: http://www.cde.ca.gov/be/st/ss/vagrade7.asp
- Careau, S. G. (2008). A Pedagogy for Understanding the Visual Arts. *The Community College Enterprise*, 1-16.
- Caruso, C. (2008). Bringing Online Learning to Life. *Educational Leadership*, 65 (8), 70-72.
- Center for Applied Special Technology. (2009). *Universal Design for Learning*. Retrieved 6 23, 2009, from CAST: Center for Applied Special Technology: http://www.cast.org/

- Content Standards: Standards & Frameworks. (2001). Retrieved September 26, 2009, from California State Board of Education: http://www.cde.ca.gov/be/st/ss/documents/vpastandards.pdf
- Davidon-Shivers, G. V., & Rasmussen, K. L. (2006). Web-Based Learning: Design, Implementation and Evaulation. Upper Saddle River, New Jersey: Pearson Education, Inc.
- Dillenbourg, P., Schneider, D., & Synteta, P. (2002). Virtual Learning Environments. Proceedings of the 3rd Hellenic Conference "Information & Communication Technologies in Education" (pp. 3-18). Greece: Kastaniotis Editions.
- Donahue-Wallace, K. (2004). Coming Out of the Darkness; Translating Face-to-Face Art History Lecture into the Online Environment. *Journal of Interactive Instruction*, 26-31.
- Freedman, K. (2007). Artmaking/Troublemaking: Creativity, Policy, and Leadership in Art Education. *Studies in Art Education*, 48 (2), 204-217.
- Gaw, C. (2006). Electronic Portfolios in the Choice Curriculum. *School Arts*, 106 (2), 12.
- Global Education & Learning Community. (2008). Retrieved August 29, 2009, from Curriki summary:

  http://www.curriki.org/xwiki/bin/download/Coll\_curriki/CurrikiSummaryJune200
  8\_0/CurrikiSummaryJune2008.doc.pdf
- Goldsmith, D. J. (2007, Fall). Enhancing Learning and Assessment Through e-Portfolios: A Collaborative Effort in Connecticut. *119*, pp. 31-42.
- Graham, C., Cagiltay, K., Lim, B.-R., Craner, J., & Duffy, T. M. (2001, April). Seven Principles of Effective Teaching: A Practical Lens for Evaluation Online Courses. *Technology Source*.
- Graham, M. A. (2007). Exploring Special Places: Connecting Secondary Art Students to Their Island Community. *Art Education*, 60 (3), 12-18.
- Gregory, D. C. (2009). Boxes with Fires: Wisely Integrating Learning Technologies into the Art Classroom. *Art Education*, 62 (3), 47-54.
- Guilfoyle, C. (2006). NCLB: Is There Life Beyond Testing? *Educational Leadership*, 64 (3), 8-13.
- Hathaway, N. (2008). 10 Teaching and Learning Strategies in a "Choice-Based" Art Program. *Arts & Activities*, 144 (1), 36-37.

- Hesser, J. F. (2009). Personal Perspectives on Constructivism in a High School Art Class. *Art Education*, 62 (4), 41-47.
- Howards, E. (2007). Those Who Paint, Teach. Art New England, 28 (6), 21-75.
- Istockphoto. (2010). *Stock Photography*. Retrieved 4 20, 2009, from Istockphoto: http://www.istockphoto.com
- Jaquith, D. (2008). Kid Culture. School Arts, 107 (5), 14-14.
- Janson, H. W., & Janson, A. F. (1997). History of Art. New York: Harry N. Abrams, Inc.
- Johnson, G. M., & Bratt, S. E. (2009). Technology Education Students: E-tutors for School Children. *British Journal of Educational Technology*, 40 (1), 32-41.
- Kearsley, G. (2000). *Online Education: Learning and Teaching in Cyberspace*. Belmont, CA: Wadsworth/Thomson Learning.
- King-Hammond, L. (2007). Art in America. Art in America, 95 (5), 102.
- Kolk, M. (2009). Documenting Student Performance. The Creative Educator, 17-19.
- Koos, M., & Smith-Skank, D. L. (1997). The World Wide Web: Alice Meets Cyberspace. New Technologies in Art Education: Implications for Theory, Research, and Practice, 33-40.
- Kuriloff, P. (2005, October 6). *Breaking the Barriers of Time and Space: More Effective Teaching Using e-Pedagogy*. Retrieved August 29, 2009, from Innovate: http://www.innovateonline.info/index.php?view=article&id=64&action=article
- Leese, M. (2009). Out of Class-Out of Mind? The Use of a Virtual Learning Environment to Encourage Student Engagement in Out of Class Activities. *British Journal of Educational Technology*, 40 (1), 70-7.
- Li-Fen, L. L. (2008). Art Cafe: A 3D Virtual Learning Environment for Art Education. *Art Education*, 61 (6), 48-53.
- Lin, K.C., Yang, S.H., Hung, J. C., & Wang, D.-M. (2006). Web-Based Appreciation and Peer-Assessment for Visual-Art Education. *International Journal of Distance Education Technologies*, 4 (4), 1-10.
- Lu, L. L.F. (2008). Art Café: A 3D Virtual Learning Environment for Art Education. *Art Education*, 61 (6), 48-53.
- Marshall, J. (2006). Substantive Art Integration = Exemplary Art Education. *Art Education*, 59 (6), 17-24.

- Mayer, M. M. (2008). Considerations for a Contemporary Art Curriculum. *Art Education* , *61* (2), 77-79.
- Mayo, S. (2007). Implications for Art Education in the Third Millennium: Art Technology Integration. *Art Education*, 60 (3), 45-51.
- Milbrandt, M. K., Felts, J., Richards, B., & Abghari, N. (2004). Teaching-to-Learn: A Constructivist Approach to Shared Responsibility. *Art Education*, 57 (5), 19-24.
- Mishook, J. J., & Kornhaber, M. L. (2006). Arts Integration in an Era of Accountability. *Arts Education Policy Review*, 107 (4), 3-11.
- Mupinga, D. M., Nora, T. R., & Yaw, D. C. (2006). The Learning Styles, Expectations, and Needs of Online Students. *College Teaching*, 54 (1), 185-9.
- National Arts Education Association. (1992). *Joint Statement on Integration of the Arts with Other Disciplines and with Each Other*. VA: NAEA Advisory.
- Olejarz, H. (1996). *National Art Education Association-Electronic Media Group*. Retrieved September 08, 2009, from Integrating Technology Into The Art Curriculum: http://olejarz.com/teched/essays/arttech.html
- Pasnik, S. (2007). ipod in education: The potential for teaching and learning. *iPod in Education White Papers*, 1-13.
- Popper, F. (1993). *Digital Art*. London: Thames and Hudson.
- Richmond, S. (2009). Art's Educational Value. *The Journal of Aesthetic Education*, 43 (1), 92-105.
- Robert, S. F. (2004). The Assessment Context: Part One. *Arts Education Policy Review*, 105 (3), 3-9.
- Rohrer, K. (2006). Creatively Incorporating Standards in the Artroom. *School Arts*, 105 (6), 9.
- Roland, C. (2006). Podcasting for Art Teachers. School Arts, 106 (2), 36.
- Roussou, M. (2004). Learning by Doing and Learning Through Play: An Exploration of Interactivity in Virtual Environments for Children. *ACM Computers in Entertainment*, 2 (1), 1-23.
- San Francisco Museum of Modern Art. (2009, Sep). Retrieved Jan 10, 2010, from SFMOMA: http://www.sfmoma.org
- Savage, M. (2008). One Size Does Not Fit All. School Arts, 107 (6), 6.

- Schweder, W., & Wissick, C. A. (2009). The Power of Wikis. *Journal of Special Education Technology*, 24 (1), 57-60.
- Smith, R. M. (2008). Conquering the Content: A Step-by-Step Guide to Web-based Course Development. New Jersey: Wiley, John & Sons, Incorporated.
- University of Colorado. (2008). *Gallery of Contemporary Art/UCCS/Coloring Book*. Retrieved 9 15, 2009, from Gallery of Contemporary Art: http://www.galleryuccs.org/coloring-book
- U.S. Department of Education. (2005, January 19). *Archived: Introduction: No Child Left Behind*. Retrieved August 14, 2009, from ED.gov: http://www.ed.gov/nclb/overview/intro/index.html
- Vasillov, M. (2001). E-Learning Art History: An Asynchronous Online Art History Course for Community College Students. *Journal of Interactive Instruction Development*, 9-16.
- Villeneuve, P. (1997). Long Distance Learning. FACTC Focus, 1-30.
- Vygotsky, L. S., & Kozulin, A. (1986). *Thought and Language*. Cambridge, MA: M.I.T. Press.
- Webopedia. (2009). Webopedia: Online Computer Dictionary for Computer and Internet Terms and Definitions. Retrieved March 20, 2009, from Webopedia: http://www.webopedia.com
- Weida, C. L. (2007). Technopotters and Webs of Clay: Digital Possibilities for Teaching Ceramics. *Teaching Artist Journal*, *5* (3), 183-190.
- Wikimedia Foundation. (2010). *Oekaki*. Retrieved Jan 6, 2010, from Wikipedia The Free Encyclopedia: http://en.wikipedia.org/wiki/Oekaki
- Yenawine, P. (1998). Visual Art and Student-Centered Discussions. *Theory into Practice*, 37 (4), 314-321.
- YouTube. (2010). Retrieved 7 23, 2009, from YouTube: http://youtube.com
- Zerull, D. (1990). Evaluation in Arts Education; Building and Using Effective Assessment Strategy. *Design for Arts in Education*, 92, 19-24.